

Shadow Labs Run 3-15-08

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Â Ok, so Shadow Labs started out pretty good and we started having problems with the first boss that does the mind control. We didn't finish off Murmur. But we did get the Kara key frags we were after. Many were compaining about this instance being too tough. Rightly so for the makeup of the party. I think if we had a lock or mage with us, it may have went much faster. We had 2 rogues with us but I think we needed more dots and range dps due to all the fearing going on.